General Styl	rle; responses: 1/2 level; reopening)				
,					
	Jump Raise = Preemptive orcing raise				
New Sult –	Forcing - jump shift = fit Position: Same				
	Tosition: Same				
Take-out dou					
General Style = Can be light / shaped					
Responses:	Natural. Cue bid = Forcing				
	s (2nd/4th live; responses; reopening)				
2nd Positior					
	Bid as INT opening				
Natural					
4th Position					
Responses: I	Natural				
ump Overca	lls: (Style; responses; unusual NT)				
I-Suit : Natu					
Responses -	New suit = forcing Intermediate if Vul				
2-suit:- 🕭 -	2◊ = 5♡/5♠				
Reopen: Cu	e = any good two suiter.2NT = 19-21				
Direct and Ju	mp cue Bids (Style; responses; reopen)				
	Bid = Michaels (Note I)				
IC-2C natu	ral, IC-2D =Majors				
Vs NT (vs S	Strong/weak; reopening; pH				
Landy (No					
Vs preemp	ots (doubles, cue-Bids; jumps; NT bids				
Take out do	ubles thru 4♡				
Vs Artificia	Strong Openings				
Over Oppon	ents take out double				
	sponses IS=D				
ump Shift n					

Opening Leads - style	A 🖬 A 🛉			
Lead In Partner's Suit	WORLD BRIDGE FEDERATION			
Suit 3rd / 5th 3rd / 5th				
NT 4th 3rd / 5th	Standard Card			
Subseq				
Other 2nd from 4 small	Hamman-Weichsel			
Leads	System Summary			
Lead Vs. Suit Vs. NT	General approach and Style			
Ace AKx:Axxx(+) AK:AKx(+)	Natural, 5-card Majors			
King KQ;AK; KQ109x KQ;AKJ10(x);	ID=4+, IC 3+ except 4-4-3-2©			
Queen QJ; QJx(x) QJ; QJx(+); $AQJx(+); KQx(+);$	Limit jump raises over majors			
Jack JI0; JI0x(+); KJI0x(+) JI0; JI0x(+);	INT response = not forcing			
10 109; 109x(+); H109x(+); 10x				
9 9x; 98x(+) 98x(+)				
Hi-x Sx; xxS Sx; Sxx; xSxx	INT Opening: 14+ - 17			
Lo-x HxS; HxSx(+); xSxx(+) HxS;	2 over 1 response: Promises rebid (See Note 7)			
Signals in order of Priority	2 over 1 response: Promises rebid (See Note 7) Special Bids that may require defence			
Partner's Lead Declarer's Lead Discarding				
I Hi/lo = E Same Same	2C Opening = strong, near Game Force - any suit,(s) any sh			
2 Hi=encouraging	2D Opening = 11-15+,4+\$5+H			
3 S/P	2H Opening = Weak Major 6+ (6-10 HCP), Can be 5 NV			
I Hi/lo = E Same Same	2S Opening = Weak Major 6+ (6-10 HCP), Can be 5 NV			
2 Hi = encouraging	3NT Opening =Solid M, no side ace			
3 S/P	2NT 2 lower unbid suits			
Signals (including trumps):	Michaels Cue-bids (Note 1)			
Echo in trump suit shows ability to ruff	Lebensohl after 2-level overcall of INT (Note 2)			
	Negative Doubles to 3			
Takeout Doubles (Style; responses reopening)				
May be light with classic shape	Consist Equation Data Consumants			
Cue = F until a suit is bid twice;	Special Forcing Pass Sequences			
New suit = F1 Reopen: same as above				
Special, artificial and competitive doubles/redoubles	• • • • • • • • • • • • • • •			
Responsive Dbl:After T/O Dble thru 4 [°] ; after o/call	Important notes that don't fit elsewhere			
Repeat same suit dble by Neg doubler = Take out	Double Jump in new suit = Splinter if minor over major			
Over minor Michaels: Major = stopper	Jump Cue Bid by Opener = Splinter raise			
Over Major Michaels: cue bid in opponents' major =	Psychics:			
limit raise	Rare			

Opening	Tick if Artificial	Min. No. Cards	Neg. Dbl. Thru'	Description	Responses	Subsequent Auction	Modifications over Competition and with Passed Partner
	· `	20					
Pass				Not an Opening Bid			
IC		2	4H	11 - 21 HCP	Single raise weaker than double raise	4th suit forcing: game forcing; Reverses by opener forcing; by responder = Game forcing;	Fit jumps by PH except IM-3C
					Strong jump shift (I♣ - 2 any)		
ID		4	3♠	11 - 21 HCP	Single raise weaker than double raise Strong jump shift (1 & - 2 any)	As above - NOTE 5 -	As above
IH		5	3♠	11 - 21 HCP	INT not forcing, 5+ points Raises =limit. 2NT = FG with trump	Raises = limit. Re-raise = Pre- emptive	Cue bid over Comp = Strong Raise
IS		5	3♠	11 - 21 HCP	As for I♡	As for I♡; I♠ - 2♣ ; 2♠ - 3♠ =	As for 1 \heartsuit
INT				14+ - 17 balanced	Jacoby Transfers:	Over Stayman: rebids are Major invitational, minor forcing	Dble at 3-level shows values. Dbl at 2-level is T/O
2C	x	x		Artificial, strong - near Game	Natural; positive requires good suit;	Cheaper minor = second negative thru' 3◊	Natural
2D		x	3♠	Flannery-4+S, 5+H 11-16-	3M GF by UPH, 2NT inquiry		Natural
2H		5		6 - 10 HCP	New Minor NF NV 2NT modified Ogust	3NT = AKQxxx	Natural
25		5		6 - 10 HCP	2NT modified Ogust	As for 2^{\heartsuit} opener	Natural
2NT				19+ - 21 balanced	Jacoby Transfers; Stayman Note 9	2NT - 3♠ > ♣ 2NT - 3 ♣ 2NT - 4♣ > ☆ 3☆ - 3♡ = 5♠ + 4♡	Natural Dbl = Penalties
3C		6		Pre-emptive	New Suit forcing, 3D artificial		
3D		6		Pre-emptive	New Suit forcing	Slam Approach and Conventions Kick Back	
3H		6		Pre-emptive	4C=RKCB	Five - Ace Blackwood: RKCB (Note 6) Cue Bids	
3S		6		Pre-emptive	4C=RKCB	Splinters GSF	
3NT	x			Solid Major	4C inquiry,4D slam try, 4M P/C		
4C		7		Pre-emptive	Natural	No Changes Allowed:	
4D		7		Pre-emptive	Natural		
4NT				Blackwood			



WBF Standard Card

Supplementary Sheet

Note 1: Michaels Cue Bids:

IC-2C Natural IC-2D – Majors over Natural IC ID-2D Majors over natural, , Natural vs precision Both majors 5(+) / 5(+)

IH-2H-S+m IS-2S=H=m)

Note 2: Lebensohl:

2NT forces 3[®]. Responder may now pass or make a minimum bid in a suit, NF 2-level new suit bids are not encouraging. 3-level new-suit bids are forcing

INT (2x) 2NT (p) 3♣ (p) 3x = GF No Stopper

Note 3: Landy: (vs No Trump)

Vs Wk NT- Transfers 2♣ shows at least four cards in each major suit = Landy 2◊/♡/♠ = Natural

INT - 2🛧 - ?

 $2\Diamond$ = relay to play the better major 2NT = strong inquiry (cue-bid!)

Note 4: Opener's Splinter Raise

Jump reverse into lower suit than partners are 14+-16 raises.

Note 5: Responses after NT rebid

IC- IR(Trf)-INT denies 3 card support with trf continuations ID-INT-2 way CB, 2C forces 2D IH-IS-INT- 2C/2D=2 way CB

Note 6: R K C B Steps- 4NT is BW only if Spades are agreed. 1/4,3/0,2 wo,2w

Note 7: Trf responses over TO or Negative dbls starting at 1NT.

Note 8: Overinterference overour 1Copener.

IC-ID-x=H, IH=S, IS=D IC-IH x =4 or 5 spades

Support doubles

Note 9: Responses to 1NT and 2NT Opening

a) Stayman- Doesn't guarantee major

```
2C
      2D no M
      2H 4+
      2S 4+
         2NT 4-4 min then TRf.
        3C 4 maj
4-
2D/2H =Trf W secondary trf over
                                  accept
2S= C
2NT=Puppet
3C= D
3D = D \ge C GF
 3H = Short
 3S= Short
 4D/4H Texas
 Smolen continuations
```

Note 10: Drury

After an opening bid of one in a major in third or fourth position the partner's 2* shows 9/11 HCP and 3/4 card support. Subsequent bids:

^

 $2 \blacklozenge$ from the opener shows a normal hand with proper opening values.

2 in the opening major is a sign off

2♥ (after a 1 ♠ opening bid) is